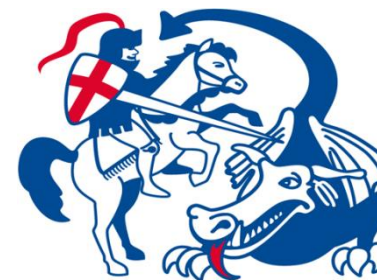




St. George's (VC) CEP School

Computing Curriculum Map



Early Years and KS1 (Year 1 and 2)

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Oak (Yr R)	<p>The children will be taught specific skills of mouse control, Logging on/off, and keyboard skills</p> <p>Linked to individual daily planning</p> <p>Early learning goal – technology</p> <p>Children recognise that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes</p>					
Beech (Yr 1)	1.1 Online Safety	1.2 Grouping and sorting	1.3 Pictograms	1.4 Lego Builders	1.5 Maze Explorers	1.6 Animated Stories
Maple (Yr 2)	2.1 Coding	2.2 Online Safety	2.3 Spread sheets	2.4 Questioning	2.5 Effective Searching	2.6 Creating Pictures

KS2 (Year 3-6)

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Cedar (Yr 3)	3.1 Coding	3.2 Online Safety	3.3 Spread sheets	3.4 Typing	3.5 Email	3.6 Branching Databases
Willow (Yr 4)	4.1 Coding	4.2 Online Safety	4.3 Spread sheets	4.4 Writing for different audiences	4.4 Logo	4.6 Animation
Hazel (Yr 5)	5.1 Coding	5.2 Online Safety	5.3 Spread sheets	5.4 Databases	5.5 Game creator	5.6 3D modelling
Sycamore (Yr 6)	6.1 Coding	6.2 Online safety	6.3 Spread sheets	6.4 Blogging	6.5 Text Adventures	6.6 Quizzing

